Syntax of function :

[Access Specifier] [Access Modifier] <return type / void> <function name> (parameter list)
{
Body of function
}

public static void main (String args[])
{
}

* Access Specifier

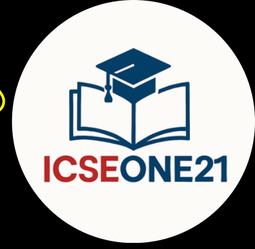
(a) **Public** : Public data and methods can be accessed everywhere within as well as outside the class in which they were declared.

It can be inherited.

(b) **Protected** : Protected data and methods can be accessed everywhere within their class, other classes in their package and sub classes in other packages.

It can be inherited.

Packages → class → methods / data members



(c) default (friendly / Package)

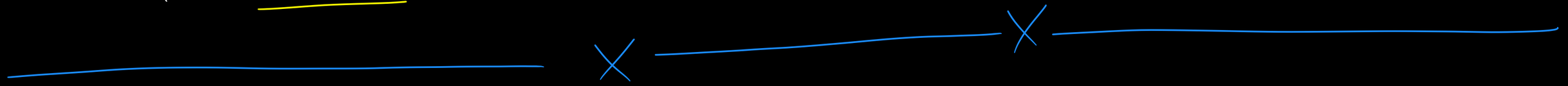
(d) Private : Private data & member methods can only be accessed in the class in which they they were declared.
It is the most secure access specifier.
It cannot be inherited.

* Access Modifiers :

(i) **Static :** Any static method or variable is of class type and it can be directly called or accessed within any function in the same class without help of any object.

A non static function or variable is required to be called through object from any static function of the class.

(ii) final



Eg:

```
class fun
{
public static void calc()
{
int a = 10;
int b = 20;
Sopln(a+b);
}
public void acc()
{
calc();
}
public static void main(String args[])
{
fun obj = new fun();
obj.acc();
}
}
```

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* Formal parameters ⇒ The parameters, appear in the function definition statement are called formal parameters.

Function definition statement

Eg:

```
public static void Sum (int a, int b)
{ int s = a + b;
  s.o.println(s);
}
```

17 → a, 16 → b

a + b → 33

→ 33

Formal Parameters

* Actual Parameter ⇒ The parameters which appear in function calling statements are called actual parameters.

Eg:
```
public static void main (String args[])
{
    int x = 17;
    int y = 16;
    sum (x, y);
    sum (10, 20);
}
```

Actual parameters

sum (x, y); → 33

sum (10, 20); → 30

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